

Tori's art works

Graph III



Tony's art works Graph III



ART WORKS
PRESENTED BY
Tony



PC Game "After" by Ciel, phone card illustration



PC Game "After" by Ciel, illustration for publicity



PC Game "Ciel Limited Collector's Box" by Ciel, package illustration of Kanami.

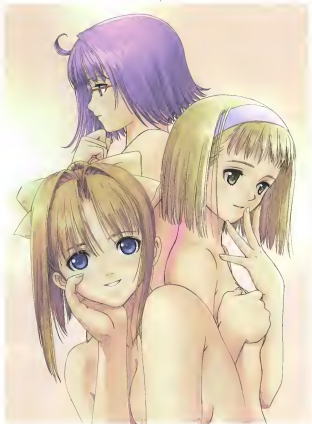


Illustration for 「After Sweet Kiss」 package



PC Game "Ciel Limited Collector's Box" by Ciel, package illustration of Asa.





PlayStation2 Game "SHINING TEARS" by Sega, phone card illustration



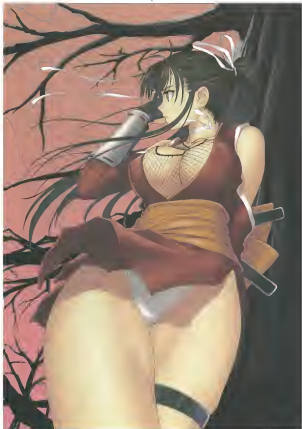




PlayStation2 Game "SHINING TEARS" by Sega, phone card illustration



PC Game "Mitama" by Ciel, illustration for publicity



PC Game "Ciel Limited Collector's Box" by Ciel, package illustration of Ran.



PC Game "ARCAHA" by Ciel, phone card illustration



PC Game "ARCANA" by Ciel, DVD package illustration



PC Game "Genmukan" by Aias, DVD package illustration



PC Game "Genmukan" by Alias, phone card illustration









Original illustration of "Fate" for magazine "Dengeki-Hime"



Lacus Brain





Funzine "Runar!" original illustration



Original illustration for silkscreen of "ART VIVANT"





Original illustration for topage of website



Cover illustration for "Dengeki-Hime" Oct, 2005 issue



Cover illustration for "Dengeki-Hime" Sep. 2005 issue



Cover illustration for "Frontier" Jun, 2005 issue



Postscript

Hi, Dear friends in Taiwan.

How do you think of "Graph"? I hope you like it.

It is pity that I can't have time and opportunities to get my original works done and show them to you because I am very busy at work right now. I really wish I would make my own works more in many ways.

The latest works of mine will be out at Comic Market 70 in this summer, and the second one will be a PS2 Game "SHINING WIND" released by SEGA.

As for "SHINING WIND", I have designed its characters twice as many as the last series SHINING TEARS's.

Compared with other SHINING series, this one is much more appealing in terms of visual quality, I am having fun and stimulated my imagination while doing this job. Please stay tuned.

Moreover, I am doing for a new PC game and the information will soon be release in Japan. So, don't miss it, too.

I look forward to seeing you again in the next "Graph".

Tony

Original illustration for
"Comic Market 70"



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